

2 **Inside** the **if** statement in step 1, **add** the following code below.

```
ballText.fadeOut("fast", function() {  
    ballText.text("Don't gobblefunk around with words!");  
    ballText.fadeIn("fast");  
});
```

Explanation:

The code above will make the Magic 8 ball text fade out at a "fast" pace. After it is fully faded out. It will then change the text to "Don't gobblefunk around with words!" using the text() function. It will then use the fadeIn() function to make the text visible again.

Fun fact:

If statement is one of three conditional statements that we will be learning in this series.