

JavaScript **variables** are containers for storing data values.

Syntax:

```
var variableName = "My favourite colour is purple";
```

Variables can **store** different **Data Types**.

String is used to store text

```
var myName = "Jimmy Neutron"; // String
```

Number (or Integer) is used to store any number

```
var age = 12; // Number (Integer)
```

Boolean is used to store either true or false

```
var happy = true; // Boolean
```

```
1 $(document).ready(function() {  
2  
3     $("#submit_button").click(function() {  
4         $("#magic8ball").effect("shake", "slow");  
5         $("#magic8balltext").effect("shake", "slow");  
6     });  
7 });
```

- 1 Just **before** the submit button click function, **create** a new variable called **"numClicks"** with a value of **0**. It will look like the one below.

```
var numClicks = 0;
```