

A JavaScript **function** is a chunk of code that is reusable. For example, saying hello might be a regular task:

### Syntax:

```
// function with no parameter
function sayHi() {
  console.log("ohai");
}
```

We can use a **parameter** called **name** to say hi to a particular person:

```
function sayHiToPerson(name) {
  console.log("ohai " + name);
}
```

- 1 **Create** a new function called "**changeText**" with one parameter named "**message**" **after** the submit button click function. The function code will look like this:

```
function changeText(message) {
}

```

- 2 **Inside** the new function, write the same code you have in the **if** statement and **change** the value inside the "**text**" function to "**message**". The changeText function will now look like the one below.

```
function changeText(message) {
  ballText.fadeOut("fast", function() {
    ballText.text(message);
    ballText.fadeIn("fast");
  });
}
```